# **URBAN DESIGN**

The Master of Urban Design (M.U.D.) is an initial, interdisciplinary program of study that focuses on contemporary challenges of urbanism at local, regional and global scales. Courses are taught by faculty from Architecture, Community and Regional Planning, and Landscape Architecture; with an understanding that urban environments should be engaged through an integrated design process that includes ecological, social, material, economic, and urban policy factors.

The urban design degree reflects a deep commitment to resilient urban environments within the context of an increasingly concentrated, connected and, diverse urban world. Accordingly, the coursework engages emerging urbanization topics including:

- · The formation of more adaptable, flexible and resilient cities;
- the exponential growth of megacities and steady decline of investments in traditional urban economies in the twenty-first century;
- The transformation of Industrial landscapes, particularly within the Midwestern context, and the global impact of transnational economic operations.
- the spatialization of informal economies, practices, and services across the south-north global divide;
- and, a reexamination of the potentials of hard and soft infrastructures, principles of the circular economy and a reframing of the urban-rural divide.

The program consists of 30 credits, typically distributed over three semesters (fall, spring and summer), however, students may choose to distribute these credits over four or five semesters. The degree is geared toward students with professional degrees in architecture (BArch, MArch), landscape architecture (BLA, MLA) or planning (BSCRP, MCRP, MUP). Graduate students can also pursue the following double degrees in the College of Design: M Arch/MUD, MCRP/MUD and MLA/MUD.

## **Requirements:**

Total Credits	Total Credits	
Technology/Me	ethods	12
History/Theory	/Criticism	6
URB D 502	Urban Design Global Studio	6
URB D 501 Urban Design Local Studio		6

#### **List of Courses:**

History/Theory/Criticism -	6 credits from t	he following list
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ARCH 527	History, Theory, and Criticism of Chinese	3
	Architecture	
ARCH 528A	Studies in Architecture: Culture	2-3

ARCH 575 Contemporary Urban Design Theory  ARCH 597 Seminar on the Built Environment III: Theory  ARCH 598 Seminar on the Built Environment IV: Topical Study  ART H 501 Issues in Visual and Material Culture Seminar  ART H 587 Nineteenth Century Art  ART H 588 Modern Art and Theory  ART H 592 Art History in Europe
ARCH 598 Seminar on the Built Environment IV: Topical Study  ART H 501 Issues in Visual and Material Culture Seminar  ART H 587 Nineteenth Century Art  ART H 588 Modern Art and Theory
ART H 501 Issues in Visual and Material Culture Seminar ART H 587 Nineteenth Century Art ART H 588 Modern Art and Theory
ART H 587 Nineteenth Century Art 3 ART H 588 Modern Art and Theory 3
ART H 588 Modern Art and Theory
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Ani n 332 Ait nistory iii Europe
ART H 594 Women/Gender in Art 3
ART H 595 Art and Theory Since 1945
ART H 596 History of Photography 3
ART H 597 Green Art: Earthworks and Beyond 3
C R P 529 Planning in Developing Countries 3
C R P 561 Planning Theory 3
C R P 563 Planning the American Metropolis 3
L A 578D Topical Studies in Landscape Architecture: 2-3
History/Theory/Criticism
URB D 511 North American Urbanization
URB D 521 Foundations of Urban Design
URB D 522 Contemporary Urban Design Practices 3
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URB D 531 Methods of Urban Design Workshop 3
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URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design  ARCH 536 Advanced Design Media
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design  ARCH 536 Advanced Design Media  ARCH 536 Sustainability and Green Architecture
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design  ARCH 536 Advanced Design Media  ARCH 558 Sustainability and Green Architecture  ARTGR 573 Multimedia Design
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design  ARCH 536 Advanced Design Media  ARCH 558 Sustainability and Green Architecture  ARTGR 573 Multimedia Design  ARTGR 578 Graphic Design Advanced Web Design
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design  ARCH 536 Advanced Design Media  ARCH 558 Sustainability and Green Architecture  ARTGR 573 Multimedia Design  ARTGR 578 Graphic Design Advanced Web Design  ARTGR 579 Wayfinding Design
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design  ARCH 536 Advanced Design Media  ARCH 558 Sustainability and Green Architecture  ARTGR 573 Multimedia Design  ARTGR 578 Graphic Design Advanced Web Design  ARTGR 579 Wayfinding Design  ARTIS 408 Principles of 3D Animation
URB D 531 Methods of Urban Design Workshop  URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list  ARCH 432 Advanced Computer Lighting and Rendering  ARCH 434 Advanced Computer-aided Architectural Design  ARCH 533 Digital Fabrication  ARCH 534 Topics in Computer-aided Architectural Design  ARCH 536 Advanced Design Media  ARCH 558 Sustainability and Green Architecture  ARTGR 573 Multimedia Design  ARTGR 578 Graphic Design Advanced Web Design  ARTGR 579 Wayfinding Design  ARTIS 408 Principles of 3D Animation  ARTIS 493C Workshop: Computer Art and Design
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URB D 531 Methods of Urban Design Workshop URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list ARCH 432 Advanced Computer Lighting and Rendering ARCH 434 Advanced Computer-aided Architectural Design ARCH 533 Digital Fabrication ARCH 534 Topics in Computer-aided Architectural Design ARCH 536 Advanced Design Media ARCH 558 Sustainability and Green Architecture ARTGR 573 Multimedia Design ARTGR 578 Graphic Design Advanced Web Design ARTGR 579 Wayfinding Design ARTIS 408 Principles of 3D Animation ARTIS 493C Workshop: Computer Art and Design ARTIS 507 Principles of Character Animation ARTIS 508 Computer Aided Animation and Visualization ARTIS 509 Computer/Video Game Design and Development
URB D 531 Methods of Urban Design Workshop URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list ARCH 432 Advanced Computer Lighting and Rendering ARCH 434 Advanced Computer-aided Architectural Design ARCH 533 Digital Fabrication ARCH 534 Topics in Computer-aided Architectural Design ARCH 536 Advanced Design Media ARCH 558 Sustainability and Green Architecture ARTGR 573 Multimedia Design ARTGR 578 Graphic Design Advanced Web Design ARTIS 408 Principles of 3D Animation ARTIS 493C Workshop: Computer Art and Design ARTIS 507 Principles of Character Animation ARTIS 508 Computer Aided Animation and Visualization ARTIS 509 Computer/Video Game Design and Development ARTIS 548 Digital Textile Design
URB D 531 Methods of Urban Design Workshop URB D 533 Urbanism Theory and Methods  Technology/Methods - 12 credits from the following list ARCH 432 Advanced Computer Lighting and Rendering ARCH 434 Advanced Computer-aided Architectural Design ARCH 533 Digital Fabrication ARCH 534 Topics in Computer-aided Architectural Design ARCH 536 Advanced Design Media ARCH 558 Sustainability and Green Architecture ARTGR 573 Multimedia Design ARTGR 574 Graphic Design Advanced Web Design ARTGR 579 Wayfinding Design ARTIS 408 Principles of 3D Animation ARTIS 493C Workshop: Computer Art and Design ARTIS 507 Principles of Character Animation ARTIS 508 Computer Aided Animation and Visualization ARTIS 509 Computer/Video Game Design and Development ARTIS 548 Digital Textile Design ARTIS 556 Relief Printmaking: Digital/Traditional ARTIS 557 Intaglio and Monotype Printmaking: Digital /

### Urban Design

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C R P 552	Geographic Data Management and Planning Analysis	3
C R P 553	Analytical Planning/GIS	3
C R P 556	GIS Programming and Automation	3
C R P 595	Seminar in GIS Applications/Research	1
DSN S 501	Introduction to Research Design	3
IND D 640	Advanced Digital Technologies	3
L A 558	Web Mapping and Spatial Data Visualization	3
L A 578G	Topical Studies in Landscape Architecture: Graphics	2-3
L A 578K	Landscape Architecture: Computer Applications	2-3
L A 578L	Topical Studies in Landscape Architecture: Ecological Design	2-3
URB D 532	Urban Design Media Workshop	3

#### First Year

Select from 3 URB D 501 6 URB D 502 6 History/ Theory/ Culture List Select from 3 Select from 3 Technology/ Methods Methods List List Select from 3 Select 3 Technology/ From Methods History/ List Theory/ Culture  Select from 3 Technology/ Methods List List Theory/ Culture	Fall	Credits	Spring	Credits	Summer	Credits	
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