Master of Arts in Graphic Design

MA with a specialization in Graphic Design: The graphic area is expanding and often times requires an interdisciplinary approach with areas such as computer science, computer engineering, human computer engineering, technical writing, and business, to name a few. Because of this trend, many students with backgrounds in these areas, but no formal training in graphic design, are seeking a second, master’s level degree in graphic design, to compliment their previous degrees. The MA with a specialization in Graphic Design to fill this role as a first professional degree for those seeking a graphic design specialization with no previous experience in the area. It can also be used to compliment those students with an undergraduate degree in a graphic design area that would like to add an additional graduate level study to their coursework prior to entering the field.

Potential Prerequisites (based on Application materials) 0-19 Credits
ArtGr 372 Lecture : Spring : Print Materials and Methods : 2cr
ArtGr 470 Studio : Fall : Graphic Design Studio : 3cr
ArtGr 475 Studio : Advanced Typography : 3cr
ArtGr 476 Studio : Graphic Design Methodology : 3cr
ArtGr 480 or ArtGr 490i : Graphic Design Internship : 3cr
ArtGr 587 Lecture : Fall : History of Graphic Design I : 3cr
ArtGr 588 Lecture : Spring : History of Graphic Design II : 3cr

Required Studios 24 Credits
ArtGr 570 (or ArtGr 511) Studio : Fall : Graphic Design Graduate Studio I : 3cr
ArtGr 571 (or ArtGr 521) Studio : Spring : Graphic Design Graduate Studio II : 3cr
Art 501 Seminar : Spring : 3cr
ArtGr 510 Seminar : Fall : Graphic Design Theory : 3cr
ArtGr 590 (taken with ArtGr 481) Lecture : Spring : Business Practice : 3cr
Graduate-level Art History Course : 3cr
Graduate level ArtGr Option Studio or COD studio/seminar courses, 6 cr.
ArtGr Option Studios: ArtGr 563x, ArtGr 564x, ArtGr 572, ArtGr 573, ArtGr 574, ArtGr 575,
ArtGr 576, ArtGr 578, ArtGr 579, ArtGr 584, ArtGr 591, ArtGr 592 (3 credits)—and/or—
DsnS 546 (4-6 credits, Spring)

Creative Component 6 Credits
ArtGr 599 : Creative Component (3 credits two separate semesters)

Total (not including any potential prerequisites) 30 Credits
Master of Arts in Graphic Design

Two-Year Required Course Sequence

Year One

**Fall**
- ArtGr 698 (now ArtGr 510) Seminar: Current Issues in Graphic Design (Design Theory) : 3cr*
- ArtGr 570 (now ArtGr 511) Studio: Graphic Design Graduate Studio I : 3cr*

Graduate-level Art History Course : 3cr

Prerequisite : 3cr (May be required of some applicants) *
- ArtGr 587 Graphic Design History I : 3cr (May be required of some applicants) *

**Spring**
- ArtGr 571 (now ArtGr 521) Studio: Graphic Design Graduate Studio II : 3cr*
- Art 501 Seminar : 3cr*

Graduate level ArtGr Option Studio or COD studio/seminar course

Prerequisite : 3cr (May be required of some applicants) *
- ArtGr 588 Graphic Design History II : 3cr (May be required of some applicants) *

**Summer (Optional)**
- ArtGr 697: Internship : 3cr (May be required of some applicants)

9-15 Credits

Year Two

**Fall**
- Graduate-level ArtGr Option Studio or COD studio/seminar course
- ArtGr 599 Studio : Creative Component : 3cr*

ArtGr 475 Studio : Advanced Typography : 3cr (May be required of some applicants)

9-12 Credits

**Spring**
- Graduate-level ArtGr Option Studio or COD studio/seminar course
- ArtGr 590 (taken with ArtGr 481) Lecture : Spring : Business Practice : 3cr*
- ArtGr 599 Studio : Creative Component : 3cr*

9-12 Credits

* = Required Sequence
**Master of Arts in Graphic Design**

*One-Year Required Course Sequence (Optional, Full Admits Only)*

**Year One**

<table>
<thead>
<tr>
<th>Fall</th>
<th>15 Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ArtGr 698 (now ArtGr 510) Seminar: Current Issues in Graphic Design (Design Theory)</td>
<td>3cr*</td>
</tr>
<tr>
<td>ArtGr 570 (now ArtGr 511) Studio: Graphic Design Graduate Studio I</td>
<td>3cr*</td>
</tr>
</tbody>
</table>

Graduate-level ArtGr Option Studio or COD studio/seminar course: 3cr

Graduate-level Art History Course: 3cr

ArtGr 599 Studio: Creative Component: 3cr*

<table>
<thead>
<tr>
<th>Spring</th>
<th>15 Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ArtGr 571 (now ArtGr 521) Studio: Graphic Design Graduate Studio II</td>
<td>3cr*</td>
</tr>
<tr>
<td>ArtGr 590 (taken with ArtGr 481) Lecture: Spring: Business Practice</td>
<td>3cr*</td>
</tr>
</tbody>
</table>

Graduate-level ArtGr Option Studio or COD studio/seminar course: 3cr

Art 501 Seminar: 3cr*

ArtGr 599 Studio: Creative Component: 3cr*

* = Required Sequence